#### SfS<sup>2</sup>(SECURE for Student Success) First Annual Undergraduate Research Symposium







# Machine Learning-based Energy Prediction for Workload Management in Datacenters

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September 2024

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- Introduction
- Techniques/Methodologies
- Data/Observations
- Results
- Conclusions



## Introduction

- Data centers consume 1% of world-wide energy, growing
  - Is there a way we can limit the energy consumed by data centers?







Figure 2: Global electricity demand of data centers for 2010-2030 [2].

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### **Introduction: Load Balancing**

#### • Load balancing: how a network distributes tasks to servers



Figure 3: The load balancing process from client to server [3].

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#### Introduction: Virtual Machines and Tasks

- Virtual machines (VMs): portion of hardware dedicated to a task
  - Maximize number of programs running in each server



Figure 4: A single server with 8 GPUs and high number of CPUs and RAM [4].

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## Introduction: Project Objectives

- Part 1: GPU Energy Modeling\*
  - Synthesize GPU data that mimics characteristics of real-world workload traces
  - To develop accurate GPU power prediction models to advance the
  - study of thermal-aware workload management
- Part 2: Thermal-Aware Load Balancing
  - Evaluate thermal aware load balancing algorithms in simulations
  - Integrate GPU power prediction models into the simulator

- \* No way to model GPU power in simulation by default

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# **Part 1: GPU Energy Modeling**

- Objectives:
  - Synthesize GPU data that mimics characteristics of real-world workload traces
  - To develop accurate GPU power prediction models to advance the study of thermal-aware workload management



# **Emulating Real-World GPU Data**

- Statistical analysis of 2 real-world workload traces:
  - Alibaba v2020 GPU Cluster Trace
  - SenseTime Helios GPU Cluster Trace
  - Focus:
    - Inter-task delay times  $\geq 0$  secs.
    - Tasks running sequentially on individual GPUs
- Goal:
  - To extract inter-task delay times of real-world data
  - To shape the design of our experiments and data synthesis

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# **Emulating Real-World GPU Data**

- Findings from analysis:
  - Distribution of delay times are heavily skewed
  - Most delay times were zero seconds
  - We focused on the 95th percentile to shape our experiments





## **Designing Experiments based on Analysis**

#### • A set of 14 GPU-intensive benchmarks:

Benchmark Application	Domain	Avg. Power [W]	Avg. GPU Util [%]	GRAM Avg. [GiB]
2D_CONVOLUTION	Image Processing	59.05	98.10	0.60
BERT_QA_PREDICTION	Natural Language Processing	60.73	95.05	1.29
BLACKSCHOLES	Computational Finance	22.86	8.83	0.16
DISTILBERT_TRAINING	Natural Language Processing	57.87	98.62	6.47
EUCLIDEAN_DISTANCE	Mathematical Computation	51.08	99.33	1.64
FFT	Signal Processing	55.19	99.45	4.61
GAN_MNIST_DIGITS	Generative Adversarial Network	60.77	97.96	0.79
IMAGE_CLASSIFIER	Image Classification	23.09	6.74	0.29
K_MEANS	Unsupervised Learning	22.86	17.46	0.41
MATMUL	Matrix Multiplication	27.85	13.06	1.36
MONTE_CARLO_PRICING	Financial Simulation	43.01	98.31	3.48
SEPIA_TRANSFORMATION	Image Processing	23.10	5.94	0.26
SPECTROGRAM_TRANSFORMATION	Audio Processing	23.65	5.18	0.18
SIMPLE_CNN	Image Recognition	42.30	97.21	2.02

Table 1: Domain of GPU Benchmark Applications

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### **Designing Experiments based on Analysis**

- Designed five distinct experiments to cover a wide range of inter-task delay times, using our benchmarks
  - "No delays" simulates peak usage
  - Short delays simulate high-frequency task switching
  - Longer delays reflect idle periods, like downtime
  - Experiments yielded ~40 hours of data
  - Data was collected second-by-second

CPU	2 * Intel(R) Xeon(R) CPU E5-2690 v2 @ 3.00GHz (10 cores)		
Memory	98,304 MB		
Disk	2 * 480 GB		
GPU	NVIDIA Tesla P4 8GB GDDR5		
OS	Ubuntu 22.04.2 LTS		

Table 2: Cluster System Configuration

1110	Delay Times (seconds)	Task Order
Exp 1	No delays	Sequential, reverse, shuffled
Exp 2	0 - 10	shuffled
Exp 3	1 - 20	Sequential, reverse, shuffled
Exp 4	1 - 30	shuffled
Exp 5	300 - 1000	shuffled

Table 3: Experiment Configurations



# **Preprocessing Synthesized Data**

- Features extracted for duration of every task-active and idle period
  - To align with available features of real-world workloads that
- would be implemented in cloud simulator

timestamp	gpu_temp	gpu_power	gpu_GRAM_util	gpu_util	
2024-06-19 21:12:14	36	6.74	0	0	
2024-06-19 21:12:15	36	6.64	0	0	
2024-06-19 21:12:16	36	6.64	0	0	
2024-06-19 21:12:17	36	6.55	0	0	
2024-06-19 21:12:18	36	6.64	0	0	-Start of GPU Task
2024-06-19 21:12:19	35	6.64	0.1220703125	0	
2024-06-19 21:12:20	36	22.71	5.60302734375	1	
2024-06-19 21:12:21	36	54.98	75.47607421875	36	GPU GRAM Avg.
2024-06-19 21:12:22	38	59.76	82.80029296875	96	GPU GRAM Max.
2024-06-19 21:12:23	39	43.94	85.14404296875	100	
2024-06-19 21:12:24	39	65.01	85.14404296875	100	
2024-06-19 21:12:25	40	49.21	85.14404296875	100	- GPU Power Ava
2024-06-19 21:12:26	41	<b>50.96</b>	85.14404296875	100	e er er en en en en er.
2024-06-19 21:12:28	41	65.26	85.14404296875	100	
2024-06-19 21:12:29	42	65.46	85.14404296875	100	- GPU Util Ava
2024-06-19 21:12:30	43	61.72	85.14404296875	100	or o other rang.
2024-06-19 21:12:31	43	60.59	85.14404296875	• 100	
2024-06-19 21:12:32	43	61.27	85.14404296875	100	Dradiction Value
2024-06-19 21:12:33	44	х 🖵	85.14404296875	100	Prediction value

Figure 7: Illustration of Data Preprocessing

GRAM Avg. & Max. [GiB]; Util. Avg. [%]; Power Avg. [W]

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# Modelling GPU Power

#### • Four machine learning algorithms were utilized

- XGBoost (eXtreme Gradient Boosting)
- CatBoost (Categorical Boosting)
- LightGBM
- LSTM (Long Short-Term Memory)
- Utilized a 60/20/20 split of data for:
  Training/Testing/Validation



# Modelling GPU Power

- To predict GPU power consumption:
  - Training input:
    - GPU GRAM Avg. [GiB]
    - GPU GRAM Max. [GiB]
    - GPU Utilization Avg. [%]
    - Training output:
      - GPU Power Avg. [W]

#### Initial ML model training

CatBoost	LightGBM	XGBoost	LSTM
1.218	1.224	1.284	1.520
	CatBoost           1.218	CatBoost         LightGBM           1.218         1.224	CatBoost         LightGBM         XGBoost           1.218         1.224         1.284

Table 4: RMSE Values of Initial Model Training

 Grid-search hyperparameter tuning performed to improve RMSE



# Modelling GPU Power

- Best model XGBoost
  - RMSE = 1.217
  - On average,
    predictions for GPU
    power consumption
    are off by about 1.217
    watts from actual
    measured values



Figure 8: Best XGBoost Model Predicted vs. Actual GPU Power Consumption



## **Part 2: Thermal-Aware Load Balancing**

- Objectives:
  - Evaluate thermal aware load balancing algorithms in simulations
  - Integrate GPU power prediction models into the simulator



## **Researching Workload Traces**

- Investigate workload traces of data centers using GPUs
  - HeliosData, Alibaba Cluster v2020, Alibaba Cluster v2023



Figure 9: An Alibaba data center [5].





## **Processing the Alibaba 2020 Workload Trace**

- Alibaba v2020 (5 GBs)
  - We used 4 files: machine
  - spec, task, instance, and sensor
- Filtered out tasks missing:
  - Planned VM resources
  - Sensor, server information
  - Task duration
- Over 66 days
  - 497 hosts, 325k VMs/tasks



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# **Modify our Simulations**

- 1. Initialize simulations using Alibaba 2020
- 2. Update config and output files
- 3. Test simulation is working correctly
- 4. Integrate new energy models
- 5. Rewrite load balancing algorithms
- 6. Run full duration simulations



## **Results: Modifying our Simulations**

- Initialize simulations
- Update config and output files
- Test simulation:
  - Problem: 56 days to run
  - Optimizations (20x faster!)
    - ML batch prediction
    - Caching calculations
    - Add checkpointing



Figure 11: Optimization strategies used to reduce the simulation runtime.

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Figure 12: Checkpoint strategy for saving simulation progress midway through [7].

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## **Part 2: Future Work**

- Fixing simulation:
  - Trigger events in simulator
- Evaluating energy:
  - Integrate new GPU power model
  - Model energy for servers using multi-CPUs and multi-GPUs
  - Rewrite load balancing algorithms
  - Run full duration simulations



#### Conclusion

- We learned:
  - Performing statistical analyses from noisy datasets
  - Developing machine learning models to solve a problem
  - Load balancing and applications to job scheduling
  - Efficiency of using ML batch prediction



## Acknowledgement

- Supported by the <u>SfS<sup>2</sup> Program</u> and funded by the United States Department of Education FY 2023 Title V, Part A, Developing Hispanic-Serving Institutions Program five-year grant, Award Number P31S0230232, CFDA Number 84.031S.
- However, the contents of this presentation do not necessarily represent the policy of the US Department of Education, and you should not assume endorsement by the Federal Government.



# Image Citations

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