



Machine Learning-Based GPU Energy Prediction for Workload Management in Datacenters

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Motivation

- Data Centers (DCs) consume **~1%** of global energy (2020) [1]
- Rising demand for AI, ML and Cloud Computing will significantly increase this consumption
- GPUs are key for these workloads but inefficient GPU management leads to:
 - Suboptimal resource utilization
 - Higher energy consumption
 - Increased costs
- Efficient, GPU-aware workload management in DCs can help:
 - Maximize resource efficiency
 - Minimize energy consumption
 - Contribute to sustainable and scalable DC operations

Problem & Objective

- **Problem:**

- Limited research exists on predicting GPU power consumption using real-world workload data
- Publicly available workload traces are scarce, hindering accurate modeling

- **Objective:**

- Develop GPU power prediction models using synthesized data to emulate real-world workloads
- Integrate model into GPUCloudSim Plus to further study of energy-aware workload simulations
- Support energy-efficient GPU workload management in DC's

Design

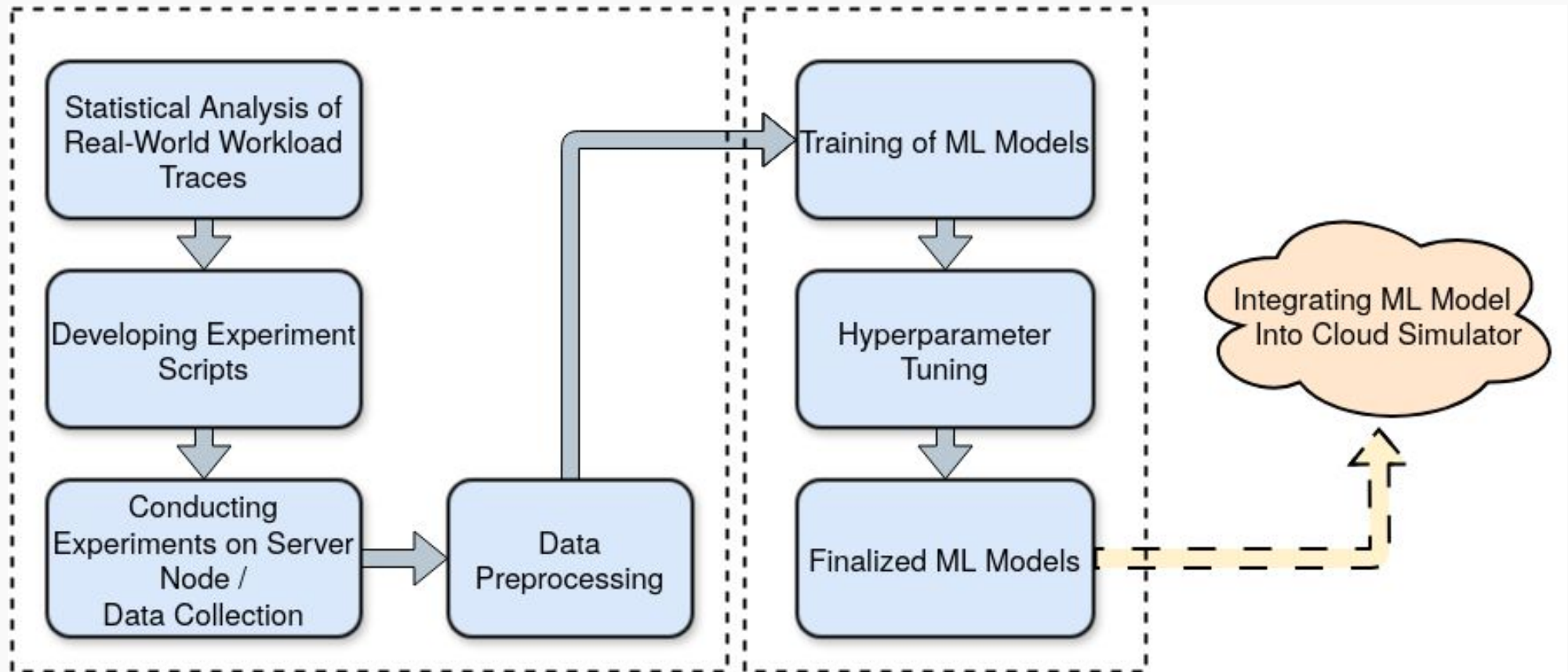


Figure 1: Research Design Framework

Statistical Analyses of Workload Traces

- **Conducted on:**
 - Alibaba v2020 Cluster Trace [2]
 - 6,500 GPUs
 - Spanning ~1,800 machines
 - SenseTime Helios GPU Cluster Trace [3]
 - ~6,000 GPUs
 - Spanning 4 GPU clusters
- **In this analysis:**
 - Overlapping tasks excluded
 - Focused on 95th percentile
 - To gain a broader view of non-zero inter-task delay times
- Insights gained from this analysis shaped design of experiments.

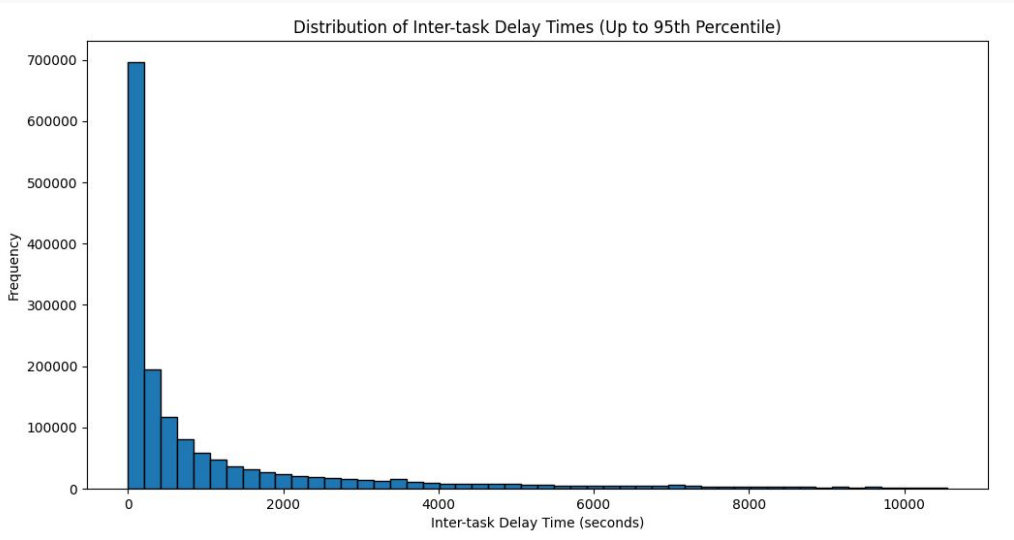


Figure 2: Distribution of Alibaba Trace

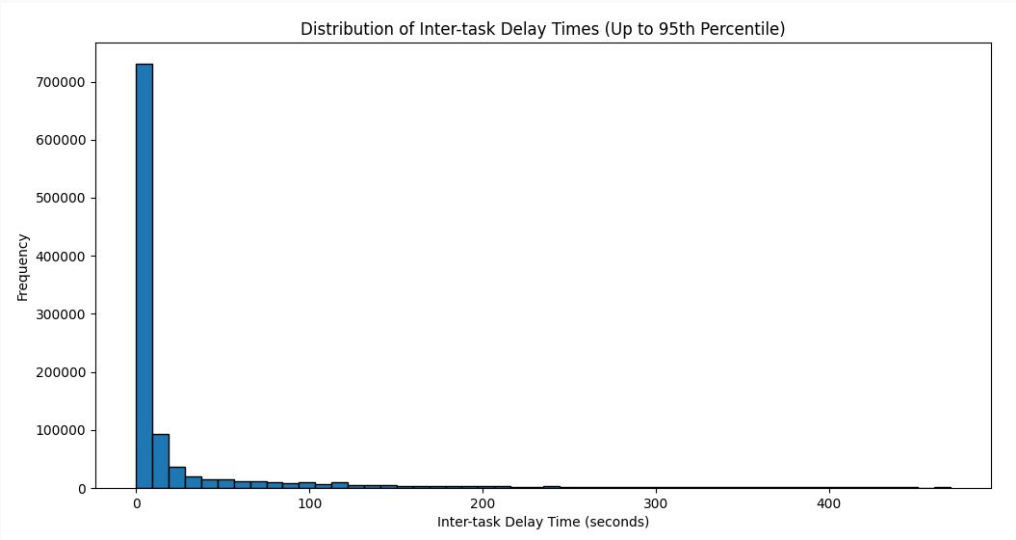


Figure 3: Distribution of Helios Trace

	Alibaba Trace	Helios Trace
Count	1,669,790	1,112,131
Q1	67	2
Median	348	4
Q3	1,624	21
Max	2,786,690	4,196,357

Table 1: Summary Statistics of Inter-Task Delay Times

Experiments & Data Collection

- A set of 14 benchmarks with varying GPU usage:

Benchmark Application	Domain	Avg. Power [W]	Avg. GPU Util [%]	GRAM Avg. [GiB]
2D_CONVOLUTION	Image Processing	59.05	98.10	0.60
BERT_QA_PREDICTION	Natural Language Processing	60.73	95.05	1.29
BLACKSCHOLES	Computational Finance	22.86	8.83	0.16
DISTILBERT_TRAINING	Natural Language Processing	57.87	98.62	6.47
EUCLIDEAN_DISTANCE	Mathematical Computation	51.08	99.33	1.64
FFT	Signal Processing	55.19	99.45	4.61
GAN_MNIST_DIGITS	Generative Adversarial Network	60.77	97.96	0.79
IMAGE_CLASSIFIER	Image Classification	23.09	6.74	0.29
K_MEANS	Unsupervised Learning	22.86	17.46	0.41
MATMUL	Matrix Multiplication	27.85	13.06	1.36
MONTE_CARLO_PRICING	Financial Simulation	43.01	98.31	3.48
SEPIA_TRANSFORMATION	Image Processing	23.10	5.94	0.26
SPECTROGRAM_TRANSFORMATION	Audio Processing	23.65	5.18	0.18
SIMPLE_CNN	Image Recognition	42.30	97.21	2.02

Table 2: Domain and Metrics of GPU Benchmark Applications

Experiments & Data Collection

- Designed five distinct experiments to cover a wide range of inter-task delay times, using our benchmarks
- “No delays” simulates peak usage
- Short delays simulate high-frequency task switching
- Longer delays reflect idle periods, like downtime
- Experiments yielded ~40 hours of data
- Data collected second-by-second

CPU	2 * Intel(R) Xeon(R) CPU E5-2690 v2 @ 3.00GHz (10 cores)
Memory	98,304 MB
Disk	2 * 480 GB
GPU	NVIDIA Tesla P4 8GB GDDR5
OS	Ubuntu 22.04.2 LTS

Table 3: Cluster System Configuration

	Delay Times (seconds)	Task Order
Exp 1	No delays	Sequential, reverse, shuffled
Exp 2	0 - 10	shuffled
Exp 3	1 - 20	Sequential, reverse, shuffled
Exp 4	1 - 30	shuffled
Exp 5	300 - 1000	shuffled

Table 4: Experiment Configurations

Experiments & Data Collection

- Features extracted for duration of every task-active and idle period
 - To align with available features of real-world workloads that would be implemented in cloud simulator

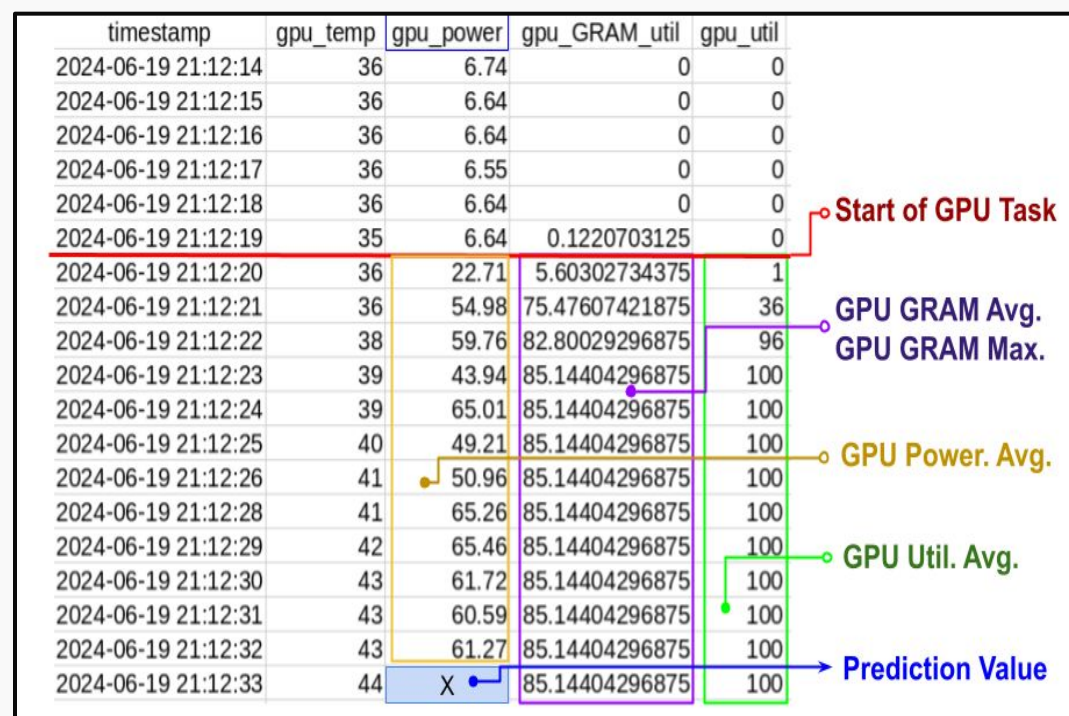


Figure 4: Illustration of Data Preprocessing

- **GRAM Avg. & Max. [GiB] ; Util. Avg. [%] ; Power Avg. [W]**

Modelling GPU Power

- Four machine learning algorithms utilized:
 - XGBoost (eXtreme Gradient Boosting)
 - CatBoost (Categorical Boosting)
 - LightGBM
 - LSTM (Long Short-Term Memory)
- Utilized a 60/20/20 split of data for:
 - Training/Testing/Validation

Modelling GPU Power

- To predict GPU power consumption:
 - Training Input:
 - GPU GRAM Avg. [GiB]
 - GPU GRAM Max. [GiB]
 - GPU Utilization Avg. [%]
 - Training Output:
 - GPU Power Avg. [W]

- Initial ML model training results:

	CatBoost	LightGBM	XGBoost	LSTM
RMSE Value	1.218	1.224	1.284	1.520

Table 5: RMSE Values of Initial Model Training

- Grid-search hyperparameter tuning performed to improve RMSE

Modelling GPU Power

- Best performing model - **XGBoost**

RMSE = 1.217

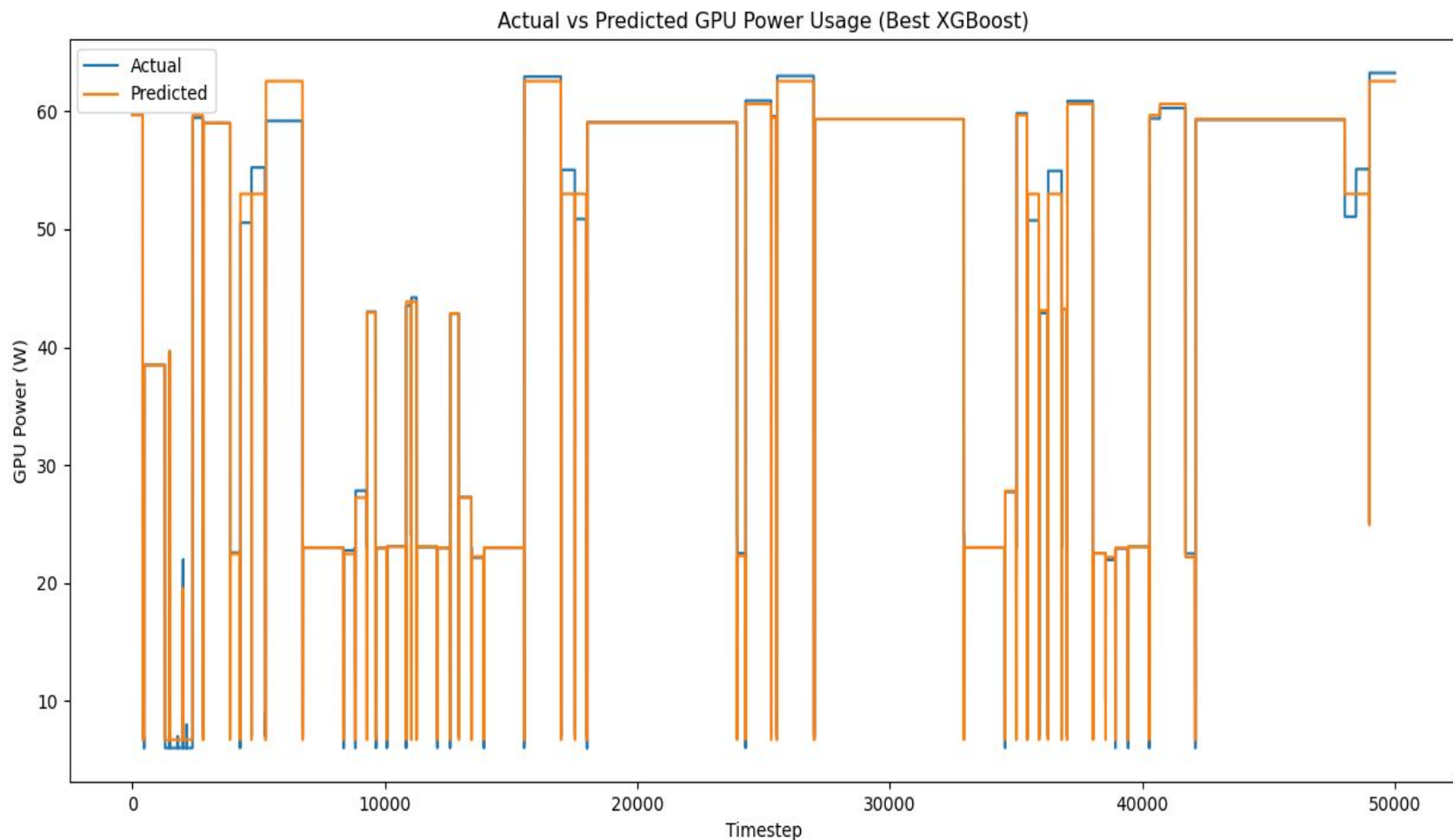


Figure 5: Best XGBoost Model Predicted vs. Actual GPU Consumption

Model Integration to Simulator

- Processing the Alibaba 2020 workload trace:
 - Using 4 files of: machine spec, task, instance, and sensor
- Filter out tasks missing:
 - Planned VM resources
 - Sensor, server info.
 - Task duration

Future Work

- Integrate new GPU power model into modified GPUCloudSimPlus
- Model energy for servers using multi-CPUs and multi-GPUs
- Rewrite load balancing algorithms
- Run full duration simulations

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- However, the contents of this presentation do not necessarily represent the policy of the US Department of Education, and you should not assume endorsement by the Federal Government.



References

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Questions?

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