

Adversarial Robustness and the Evolution of Latent Geometries in Neural Networks

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Introduction



Introduction



x"panda"57.7% confidence



 $sign(\nabla_{\boldsymbol{x}}J(\boldsymbol{\theta},\boldsymbol{x},y))$ "nematode"
8.2% confidence

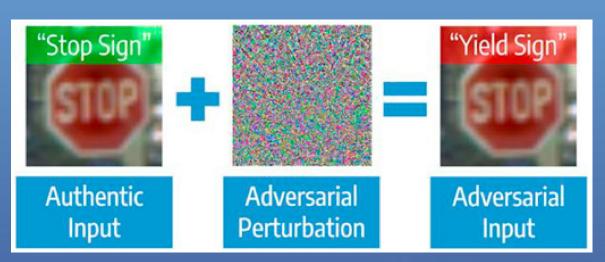


 $x + \epsilon sign(\nabla_x J(\theta, x, y))$ "gibbon"
99.3 % confidence

Goodfellow et al., 2015



Introduction



STOP

Zhai et al., 2020

Eykholt et al., 2018



Motivation

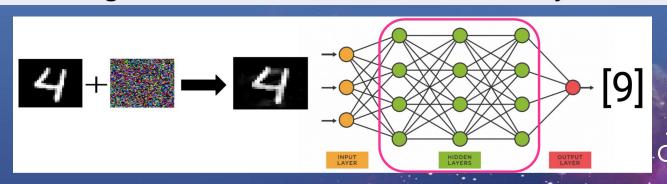


Why Accuracy is not Enough

- Small, invisible changes can trick AI into confidently making wrong decisions.
- Even when we train AI to defend itself, high accuracy can hide deeper weaknesses.

The Central Question

Is accuracy a reliable measure of adversarial robustness or do the hidden geometries of the network contradict accuracy?

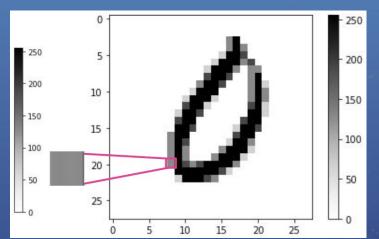


Background



Adversarial Attacks: Small Changes, Big Mistakes

- Adversarial attacks are small, carefully crafted changed to inputs.
- We can alter each pixel by a small, calculated amount.
- These attacks reveal how brittle and blind Al systems can be



Fast Gradient Sign Method (FGSM)

$$x_{\text{adv}} = x + \epsilon \cdot \text{sign}\left(\nabla_x J(\theta, x, y)\right)$$

L_2 -Bounded

$$x_{\text{adv}} = x + \epsilon \cdot \frac{\nabla_x J(\theta, x, y)}{\|\nabla_x J(\theta, x, y)\|_2}$$

L_{∞} -Bounded

$$x_{\text{adv}} = x + \epsilon \cdot \frac{\nabla_x J(\theta, x, y)}{\|\nabla_x J(\theta, x, y)\|_{\infty}}$$

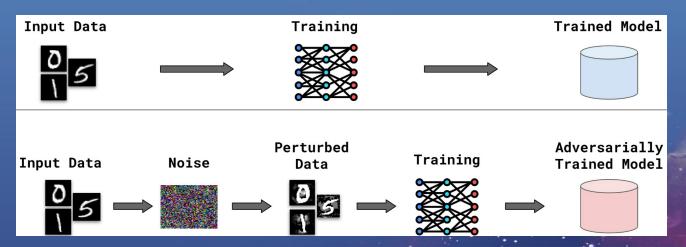
Key Insight

ϵ controls attack strength:

Larger $\epsilon=$ stronger but more visible attacks Smaller $\epsilon=$ weaker but stealthier attacks

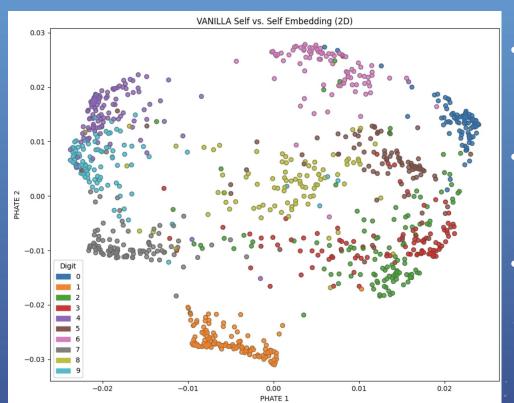
Adversarial Training and Robustness

- Adversarial training teaches models to defend exposing them to attacks during training.
- This can improve accuracy on attacked data, but doesn't guarantee real robustness
- Accuracy may stay high even when model is fragile inside





M-PHATE & Why Geometry Matters



- Neural networks transform inputs into internal representations their "geometry".
- We use a tool called M-PHATE to visualize these hidden geometries (Gigante et al., 2019)
- Helps us see how much network's understanding shifts under attack or defense



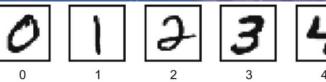
Methods



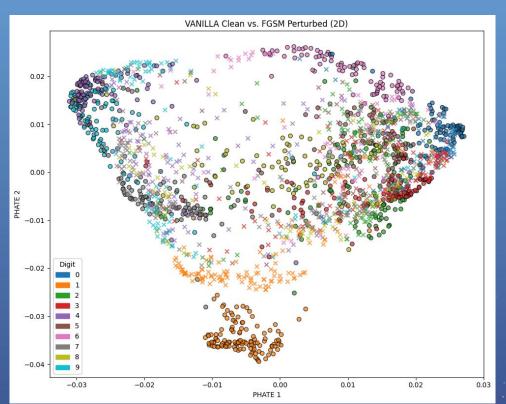
Training the Networks

- 5 sets of neural networks trained on MNIST Handwritten Digits:
- 4 networks/set
 - Standard (Baseline, no adv. attack)
 - FGSM attack-trained
 - L2 attack-trained
 - L∞ attack-trained
- Each set trained on varying levels of attack strength.
- We record their accuracy and clean and perturbed in puts, and their Δ accuracy





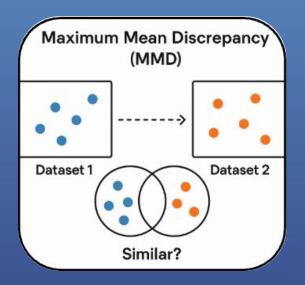
Looking inside the Network: M-PHATE

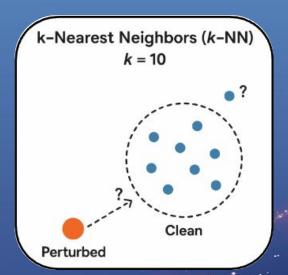


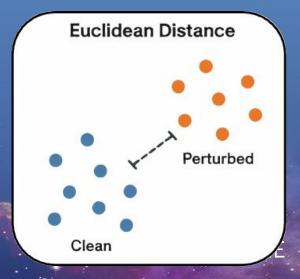
- We extracted each network's internal representation, its final-layer geometry.
- We visualized how clean and perturbed inputs are positioned in this space.
- If the points are far apart, the network sees them as very different; if close, they are similar

Looking Inside: Quantifying Changes

- MMD + Hypothesis Test: Global difference in clean vs perturbed
- KNN Overlap: Proportion of perturbed point within clean k-NN
- Euclidean Distance: Per-point clean-perturbed movement





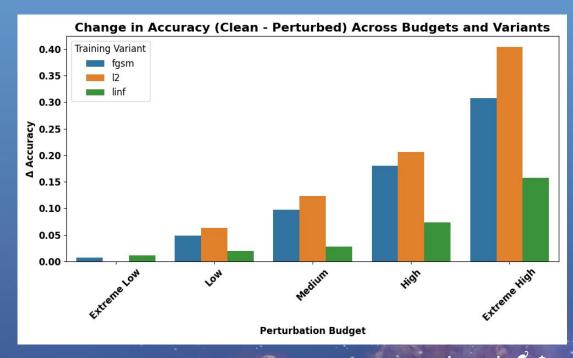


Results



Results: Accuracy and Perturbation

- L∞ appears to be the most robust - low accuracy drop.
- L2 appears to be the least robust - high accuracy drop.
- Smaller drops in accuracy suggest more robustness, but is that the full story?





Results: Geometry Contradicts Accuracy

Metric	What it Measured	Key Finding		
Δ Accuracy	Change from clean $ ightarrow$ perturbed	L_∞ often showed smallest drop		
	performance			
MMD p-value	Global geometry similarity in	Sometimes suggested similarity		
	PHATE space	despite large geometric shifts		
kNN Recovery	Proportion of perturbed points	"Robust" models could still have		
	near their clean neighbor	poor neighbor recovery		
Euclidean Distance	Median clean-perturbed separa-	L_∞ sometimes had largest separa-		
	tion (normalized)	tion despite high accuracy		

- Accuracy alone can misrepresent robustness; small drops can hide large geometric changes.
- Geometry-based metrics expose vulnerabilities not seen through accuracy.
- Combining accuracy and geometry can offer a fuller view of robustness.

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Conclusions & Future Work



Conclusions & Future Work

Conclusions:

- Accuracy alone is not a reliable measure of adversarial robustness.
- Geometry-based metrics (MMD, kNN recovery, euclidean distance) reveal hidden vulnerabilities.
- Some models (e.g. L∞) appear robust by accuracy but show large geometric shifts.

Future Work:

- Extend geometry analysis to other architectures and datasets.
- Further examination of why this contradiction occurs.
- Examine if we can see "when" adversarial robustness occurs, or geometries shift drastically.

UC San Diego



Thank you!

Questions?

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References

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Appendix



Network Architecture & Training Configurations

Experimental Setup

Network Architecture	Training Configurations			
 Type: Multilayer Perceptron (MLP) 	 Standard: Baseline (no adversarial attack) 			
• Input: 28×28 (flattened image)	 FGSM: Attack-trained 			
• Hidden Layers: $128 \rightarrow 64$ neurons	• L2: Attack-trained			
 Output: 10 classes 	• L∞: Attack-trained			
Loss: Cross Entropy				
• Epochs: 50				

- This training setup is used for all experiments, for all 5 sets of varying perturbation budgets.

 Cross comparison is done only within each set.

Dataset Details

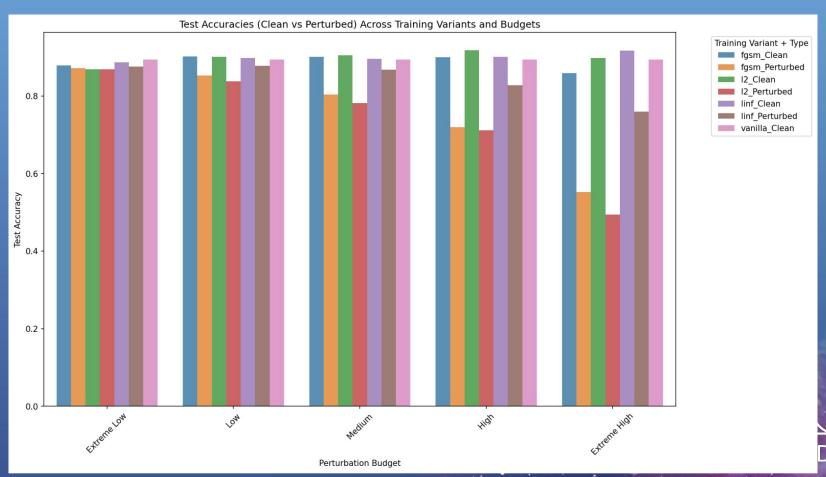
Property	Value / Description		
Dataset Name	MNIST Handwritten Digits		
Training Set Size	10,000 samples		
Test Set Size	20,000 samples		
Input Shape	28 imes 28 grayscale images		
Number of Classes	10		
Preprocessing	Flattening (1D vector) of size $28 \times 28 = 784$		



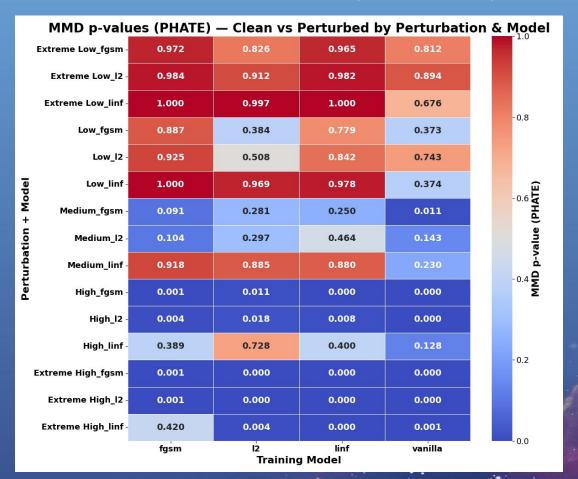
Training and Testing Accuracies

Budget / Variant	Train Acc	Test Acc (Clean)	Test Acc (Perturbed)	Train Loss	Test Loss (Clean)	Test Loss (Perturbed)
Vanilla	1.000	0.897	_	0.0029	0.4461	D=4
Extreme Low FGSM	1.000	0.879	0.872	0.0429	0.3614	0.4587
Extreme Low L2	1.000	0.869	0.869	0.0474	0.3500	0.4350
Extreme Low LINF	1.000	0.887	0.876	0.0297	0.3596	0.3974
Low FGSM	1.000	0.902	0.853	0.0925	0.4245	0.6742
Low L2	1.000	0.901	0.838	0.0070	0.4143	0.6459
Low LINF	1.000	0.898	0.878	0.0043	0.4271	0.5222
Medium FGSM	1.000	0.901	0.804	0.0347	0.03887	0.8339
Medium L2	1.000	0.905	0.782	0.0215	0.3836	0.8544
Medium LINF	1.000	0.896	0.868	0.0053	0.3988	0.5747
High FGSM	0.924	0.900	0.720	0.2495	0.3274	0.9582
High L2	0.981	0.918	0.712	0.1117	0.2919	1.0485
High LINF	1.000	0.901	0.828	0.0114	0.3900	0.7499
Extreme High FGSM	0.652	0.859	0.552	0.9419	0.4767	1.2358
Extreme High L2	0.678	0.898	0.494	0.8118	0.4032	1.3571
Extreme High LINF	0.996	0.917	0.760	0.0576	0.2981	0.8681

All Accuracies

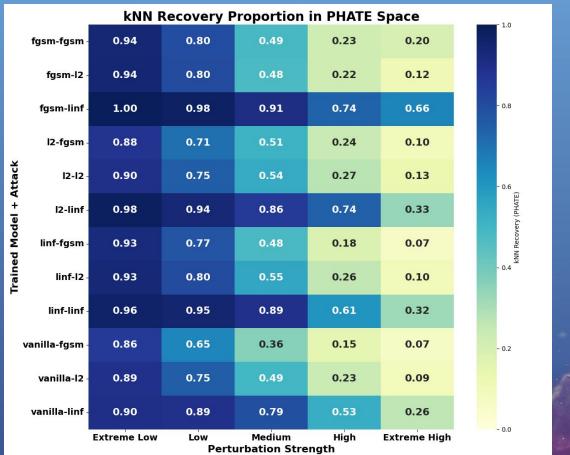


MMD P-values (PHATE)



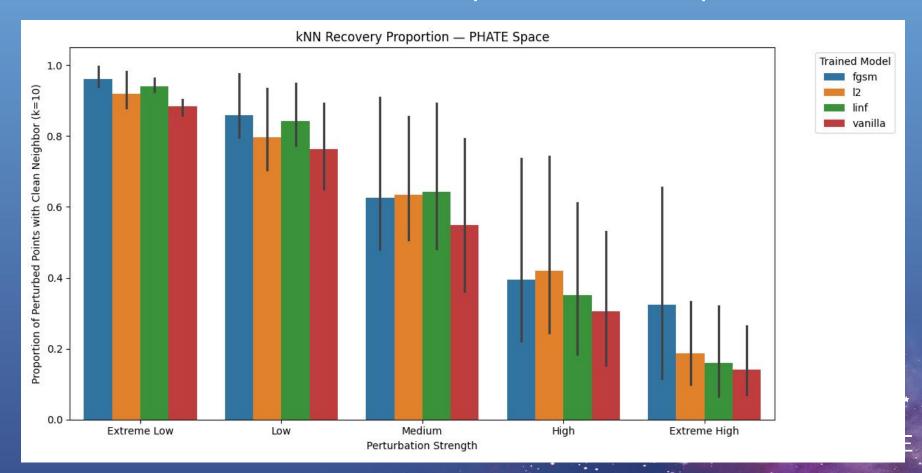


kNN Recovery Proportions (Heatmap)

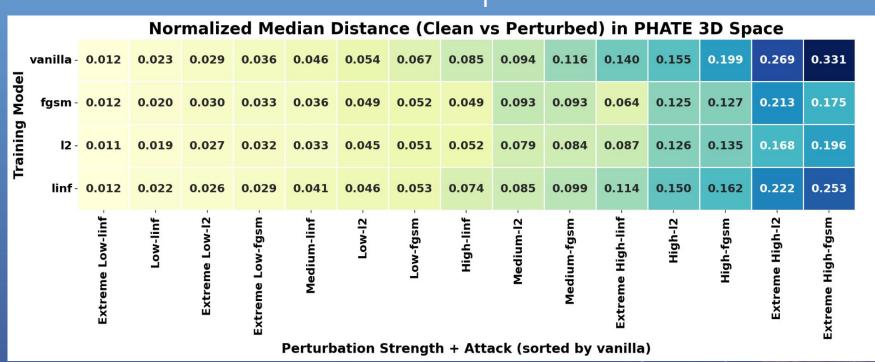




kNN Recovery Proportions (Barplot)



Euclidean Distance between Clean & Perturbed Samples



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- 0.20 - 0.20 - 0.00 - 0.10 -

- 0.05

- 0.30

Euclidean Distance Between Clean and Perturbed Samples

